



# 3<sup>rd</sup> Quarter Club Registration Information

## Registration Deadlines:

- Registrations must be completed online at the link below.
- Registration ends at 11:59pm on Sunday, December 30<sup>th</sup>.

## Payment Information:

- Due time of registration. Registrations submitted without payment will be deleted.
- **ONLINE PAYMENT ONLY**
- Credit card or Echecks accepted.

## Club Dates & Times:

### Dates:

- Start - Week of Tuesday, January 8<sup>th</sup>
- End - Week of Friday, March 15<sup>th</sup>.

### No clubs on the following dates:

- January 21 (No School)
- February 8 (No school)
- February 18 (No School)

### Times:

- Grades K-5 3:00pm – 3:55pm
- Grades 6-8 4:00pm – 4:55pm

### Pick up Information:

- Bus loop – for all clubs
- Please do not show up before 3:55pm (4:55pm – Middle School)

## Registration Links:

- <https://businessmanagerpbg.wufoo.com/forms/3q-club-reg-copy/>

## Elementary Schedule & Costs:

Teacher	Club	Day	Cost	K	1	2	3	4	5
DeFelice	Archery Tag	Monday	\$105				Y	Y	Y
Buddemeier	Gardening	Monday	\$105					Y	Y
Grove	Scooter / Scooter game	Monday	\$75	Y	Y	Y			
Grove	Basketball	Tuesday	\$105			Y	Y	Y	Y
DeFelice	Lego Engineering	Tuesday	\$105	Y	Y	Y	Y	Y	Y
Cleveland	Running	Tuesday	\$105	Y	Y	Y	Y	Y	Y
Jones	Black Raven Gaming	Wednesday	\$135					Y	Y
Grove	Cooking	Wednesday	\$135	Y	Y	Y			
DeFelice	Fun & Games with Coach	Wednesday	\$85				Y	Y	Y
Moreno	Kinder – 1 <sup>st</sup> Grade Fun	Wednesday	\$105	Y	Y				
Grove	Cooking	Thursday	\$135				Y	Y	Y
DeFelice	Lego Engineering	Thursday	\$105	Y	Y	Y	Y	Y	Y
Moreno	Kinder – 1 <sup>st</sup> Grade Fun	Thursday	\$105	Y	Y				
Ayello	Soccer	Thursday	\$105			Y	Y	Y	Y
DeFelice	Dodgeball / Gaga	Friday	\$95			Y	Y	Y	Y
Ayello	Soccer	Friday	\$95	Y	Y				

## Middle School Schedule & Costs:

DeFelice	Archery (Beginner)	Monday	\$105	Grades 6 - 8					
Jones	Black Raven Gaming	Tuesday	\$135	Grades 6 - 8					
DeFelice	Fun & Games with Coach	Wednesday	\$85				Y	Y	Y
		Thursday							
DeFelice	Dodgeball / Gaga	Friday	\$85	Grades 6 – 8					

**Club Descriptions:**

**Archery Tag Club (Grades 3,4,5,6,7,8)** – Archery is widely known as being a therapeutic sport because of its calm, focused nature. However, combat archery tag (or archery dodgeball) is a much more active version of archery, which still encompasses many of the same benefits, along with a few more parents are welcome to join us. Look it up at [archerytag.com](http://archerytag.com) (40 Spots)

**Basketball Club (Grades 2,3,4,5)** – The Basketball club comprises learning rules and skills, practicing warm-ups and routines, and playing in a pick-up style. The club is suited for 2<sup>nd</sup>-5<sup>th</sup> grade students. (20 Spots)

**Black Raven Gaming Club (Grades 4,5)** - Learn to play board games and the etiquette that is expected. After the 2nd week, the club will vote on a new game to buy, with club funds, learn, and play.

**Cooking Club (Grades 6,7,8)** – Teaching students the joy of cooking. Each week students will follow a recipe and work as a team to create a variety of fun foods. (20 Spots)

**Dodgeball / Gaga Club (Grades 2,3,4,5,6,7,8)** – Its dodgeball...what else needs to be said? Parents welcome!!! (40 Spots)

**Fun & Games with Coach D. (Grades 3,4,5,6,7,8)** – Students will play fun games and get a little exercise with Coach D. Games will include, Capture the flag, 9 square, gladiator ball, Kubb, ultimate Frisbee, etc. Parents are welcome to join us.

**Gardening Club (Grades 4,5)** – Students will take time to learn gardening skills. Green Thumb not required.

**Kinder – 1<sup>st</sup> Grade Fun (Grades K,1)** - Students will have fun playing in the kindergarten play room with purposeful play and reading books.

**Lego Engineering Club (Grades K,1,2,3,4,5)** – Lego teaches how to think in three dimensions—a precursor to physics. Children of all ages also hone creativity, problem-solving, and teamwork through Lego play and competitive builds. (40 Spots)

**Running Club (Grades K,1,2,3,4,5)** - Get off the couch and put on your running shoes. Running helps boost self-esteem and runners of all abilities leave with a greater belief in themselves. Finish the season with a 5k.

**Scooter / Games on Scooters Club (Grades K,1,2)** - Students will do different activities on scooters include scooter soccer, relays, sharks and minnows, and even obstacle courses. (22 Spots)

**Soccer Club (Grades K,1,2,3,4,5)** – Soccer is a great sport that teaches coordination, promotes teamwork, increases muscle and bone strength and helps to increase skills in concentration. At soccer club students will learn soccer rules, burn some energy and have fun. All at the same time! (20 Spots)